KS3 Art & Design



Understanding what level was achieved and how to improve the level for the next project

Using hand and machine tools, critically evaluating and selecting a final design through make 2 proto-types of a bookend plate Practicing different types of joints

9

Evaluation of Designs

Revisiting pottery – Designing and creating a wind-chime made of clay, working with other students and staff to complete

Researching existing products

EVALUATION - INDEPENDENT - NOT CONTROL - PROVIDENT - NOT CONTROL - PROVIDENT - NOT CONTROL - NOT CON

Summer Term

Revisiting Mosaics Adding final detail to the structure and understanding different types of forces

Revisiting Structures

8

Workshop Skills

Understanding the need to proto-type design ideas, critically evaluate and select a final design

Puzzle Building using a Laser Cutter

Spring Term

Exploring Structures Exploring and developing different patterns to use for a large printed mosaic, and evaluating the finished work

Mosaics

7

Introduction to the design process

Making a template, making and finishing a toy boat and evaluation

Pottery



Autumn Term

"Logic will get you from A to B. Imagination will take you everywhere." Albert Einstein

The national curriculum for art and design aims to ensure that all pupils: produce creative work, exploring their ideas and recording their experiences; become proficient in drawing, painting, sculpture and other art, craft and design techniques and to evaluate and analyse creative works using the language of art, craft and design.